SANDBOX.

The Decentralized Metaverse

Play, Create, Own and Govern a virtual world made by players, with NFTs and \$Sand

Building the open NFT METAVERSE





WHAT IS METAVERSE

Metaverse

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For other uses, see Metaverse (disambiguation).

Not to be confused with Multiverse.

In science fiction, the "metaverse" is a hypothetical iteration of the Internet as a single, universal, and immersive virtual world that is facilitated by the use of virtual reality (VR) and augmented reality (AR) headsets. [1][2] In colloquial usage, a "metaverse" is a network of 3D virtual worlds focused on social and economic connection. [2][3][4][5]

The term "metaverse" originated in the 1992 science fiction novel *Snow Crash* as a portmanteau of "meta" and "universe".^{[6][7]} Metaverse development is often linked to advancing virtual reality technology due to the increasing demands for immersion.^{[8][9][10]} Recent interest in metaverse development is influenced by Web3,^{[11][12]} a concept for a decentralized iteration of the internet. *Web3* and *metaverse* have been used as buzzwords^{[1][13]} to exaggerate the development progress of various related technologies and projects for public relations purposes.^[14] Information privacy, user addiction, and user safety are concerns within the metaverse, stemming from challenges facing the social media and video game industries as a whole.^{[1][15][16]}



Some software platforms require a virtual reality headset to explore the metaverse.

Online virtual & digital space that enables users to interact with each other inside a computer-generated environment

WHAT IS THE SANDBOX

WHAT IS THE SANDBOX?



A METAVERSE WITH NFTS
TO CREATE VIRTUAL EXPERIENCES
TO BUILD, SHARE & MONETIZE



BUILD YOUR LAND



CREATE NFTs



PLAY TO EARN



REWARDING PLAYERS AND CREATORS FOR THEIR INVOLVEMENT



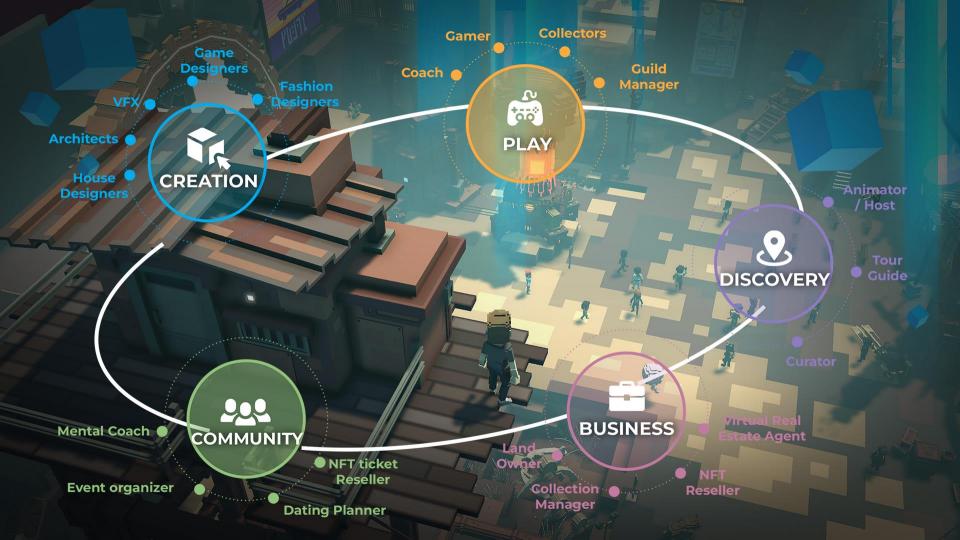
SANDBOX* OPEN METAVERSE













1

KEY METRICS: FEB 2023



ALPHA SEASON 3 (10 WEEKS, SEPT-DEC 2022) DROVE 17M VISITS, x3 ALPHA SEASON 2



2.4M Hours played 30,000 DAUs SAND distributed to players

360K players +9% AS2

6H20 avr total playtime per user

1H20 avr daily playtime per user

855K SANDfrom Avatars

& NFTs sale



Sources : The Sandbox internal data (MixPanel, August-Nov 2022)

WHAT IS A LAND?

LAND PORTION OF METAVERSE

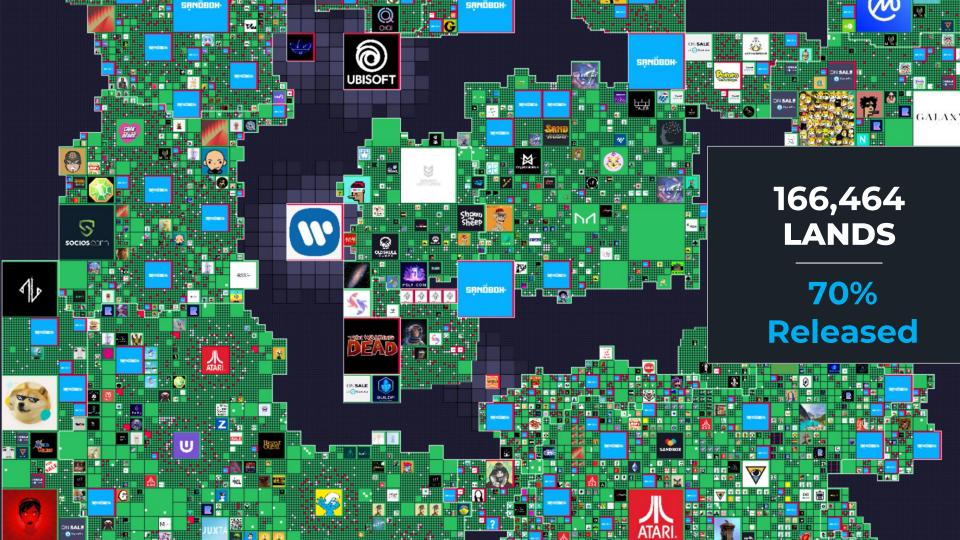
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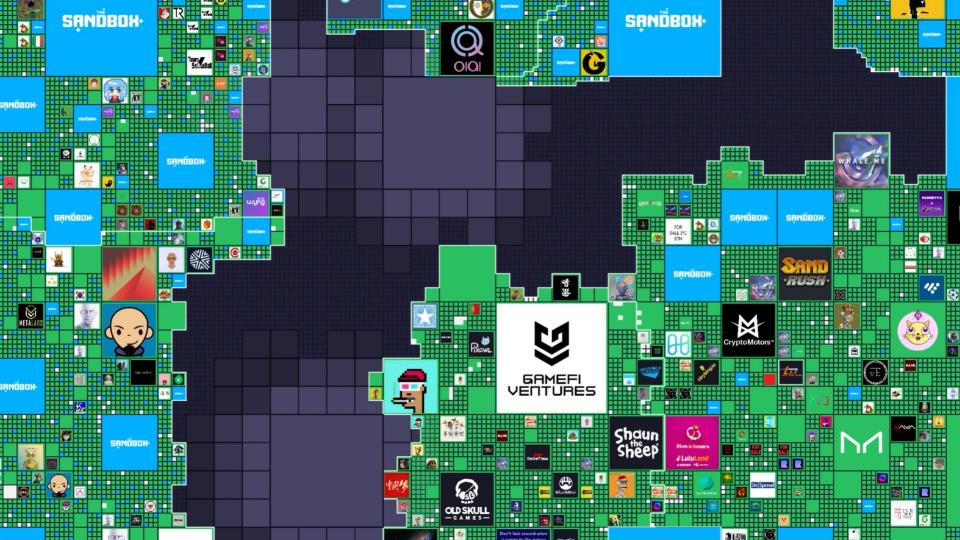
LANDS are portions of the metaverse open to player ownership.

They can be edited by their owner and contain other tokens (ASSETS, GAMES) to create experiences.

Multiple LANDS can be linked together to form a bigger parcel (ESTATE)







THE 3 STEPS TO ENTER THE SANDBOX

1 - ENTER THE METAVERSE

AWARENESS

People come with a discovery mindset to The Sandbox, where brands are welcomed and celebrated. Build your presence within the Metaverse and drive awareness with new audiences.

THE SANDBOX SOLUTION

LAND

GAME JAM

KPIs

- Reach: land impressions, unique views, clicks
- Others: PR clipping, social media engagement

2 - ENGAGE WITHIN YOUR EXPERIENCE

CONSIDERATION

Align your metaverse experience with your brand story and campaigns. Deepen your brand's impact by driving engagement like never before!

THE SANDBOX SOLUTION

EXPERIENCE

SOCIAL CONTEST

KPIs

- Engagement: # unique users, play time (tot/XP, /player)
- Others: total views on YouTube, Twitch & social media

3 - ACTIVATE YOUR WEB3 COMMUNITY

ACTION

Tap into the entertaining & web3 culture, foster new connections with The Sandbox users by building and activating your own community.

THE SANDBOX SOLUTION

AVATARS

NFTs COLLECTION

KPIs

- Sales: revenue inside & outside The Sanbdox
- Others: recruited community size



WHO IS IN THE SANDBOX?



SANDBOX THE SANDBOX 2023 ECOSYSTEM

700+ DIVERSE PARTNERS AROUND THE GLOBE

400+ GLOBAL BRAND & IP PARTNERS x2 vs 2021

(1) ClubRare ATARI S socios com ZEPETO Blond:ISH KLEAGUE **LOFFICIEL** A @ DIPLO CARE DEARS OpenSea MOON STATE (GITCOIN **O**UBISOFT Khaleej Times HSBC m 2 TSUBUSA TIME RICHIE AL DENTE SHIFT VIXIES POC SQUARE ENIX Studio # STICKMEN TOYS VOXO GYB **COSMIC LABS** # rens **STEMPEST** KAPR SUPPUCKS **RYL** MINIM H DIERKONEZ. Kinetix W virstate.io **EWIEF** DLIVE) FORJ brine Studio SANDSTORM Coloso MOTIVOMEDIA DEVOTED (1) lighthouse BEM 1 ART CAMPUS uniqly io Master 2. WUNDERMAN APTERO THE M RPHEUS PROJECT RENAISSANCE EVERYREALM Coamo Medio Laba

BE DI DREAMS

SGA HANDEN HOLL

Smilegate

200+ AGENCY **PARTNERS** x10 vs 2021

10+ PLATFORM & TECH PARTNERS

> 20+ EDUCATION PARTNERS x4 vs 2021

100+ GAMEMAKER STUDIO PARTNERS x2 vs 2021

CREATIVITY

UGC ECOSYSTEM: CREATE & OWN



The Sandbox UGC Ecosystem consists of three integrated products that together provide a comprehensive experience for user-generated content (UGC) content production.



Allows anyone to build, share, and monetize amazing games on our online 3D gaming platform with the simplicity of no-code

Gaming NFTs with strong utility



NO CODING SKILLS NEEDED Simple, easy way to create and mint NFTs







WHAT YOU CAN BUILD & DO

ALL ACTIVITIES CAN BE DONE IN THE METAVERSE









Social HUB Multiplayer

NFT Gallery Multiplayer

Night Clubs Multiplayer

Modern House Multiplayer

ALL ACTIVITIES CAN BE DONE IN THE METAVERSE



Fighting AdventureSingle



Parkour + Obstacles Single



Fashion Show Multiplayer



Adventure Quests Multiplayer

ALL ACTIVITIES CAN BE DONE IN THE METAVERSE







SkatingSingle

Shooter Single

Retro Gaming Single

World Building
Single

USES CASES & SUCCESS STORIES















[BUILD BRAND]

LEDGER

EDUCATING WEB3 USERS TO BLOCKCHAIN SECURITY

4.6M+ 117k+ 49 minQuests Unique play time /
completed Users user

- THE OBJECTIVE: Ledger a leading solution in crypto & NFT security through cold wallets - went to The Sandbox to amplifying its educational strategy among web3 users.
- THE APPROACH: Ledger echoed its "School of Block" program, through an entertaining experience, where users were invited to play & learn about crypto & NFT security, through 20 quests. and earn NFTs upon completion of all quests. NFT Ledger owners will benefit from future utilities within and out of The Sandbox.





[BUILD BRAND]

PARIS HILTON

SCALING CULTURAL MOMENTS ON VALENTINE'S DAY & HALLOWEEN

2.4M+ 105k+ 1 hour

Quests Unique play time / completed Users user

- THE OBJECTIVE: Paris Hilton brought her empire to The Sandbox to tell her story through the cultural moments IRL tied to live activations hosted in the metaverse.
- THE APPROACH: Paris echoed her IRL
 Halloween-themed event and Valentine's Day with
 2 experiences Cryptoween & Parisland to let a
 broader fanbase celebrate the special moments in a
 more fun, immersive experience. Paris is also
 planning to directly engage her fans through
 digital ownership avatars and rewards coming to
 The Sandbox.



[BUILD BRAND]





128k+ 70k+ 15 min
visits unique play time /
user user

- THE OBJECTIVE: Nurture the Gucci's positioning of the brand's "unconventional approach to luxury fashion" through their new brand campaign & activations.
- THE APPROACH: an experience where past,
 present and future coexist through the power of
 the imagination, aligned with the IRL pop-up store
 activations (Paris, Milan, Tokyo, Osaka, and
 Bangkok, and in Palace shops in London, New York,
 Los Angeles, and Tokyo). NFTs join the platform's
 virtual shelves as objects from different eras with
 diverse origins to spark new creativity for the future.



YOU CAN BE WHOEVER OR WHATEVER YOU WANT

CREATING AN AVATAR



THIS AVATAR IS A 3D REPRESENTATION OF YOU



AND IT CAN MOVE AND INTERACT UNDER YOUR CONTROL









YOU CAN EVEN BE SNOOP DOGG



EVEN SNOOP DOGG IN GUCCI

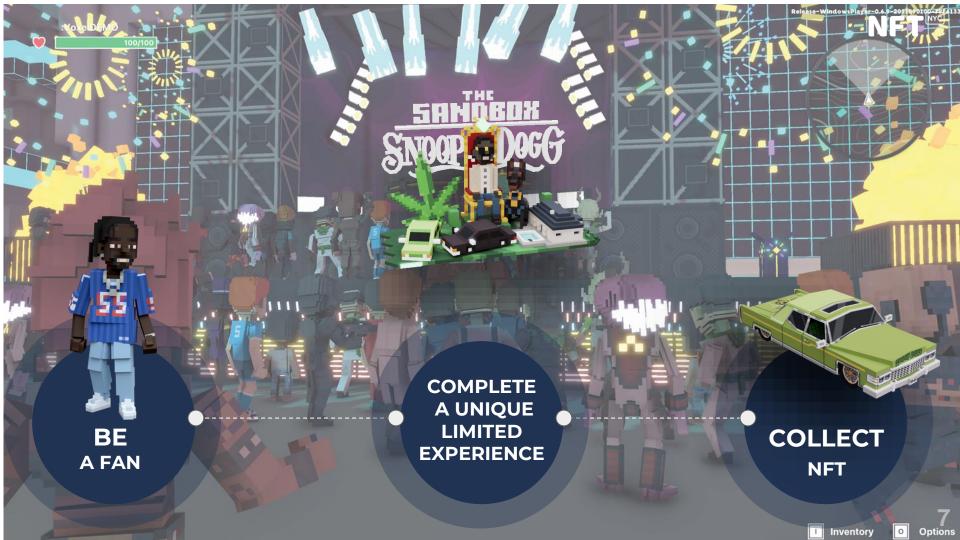


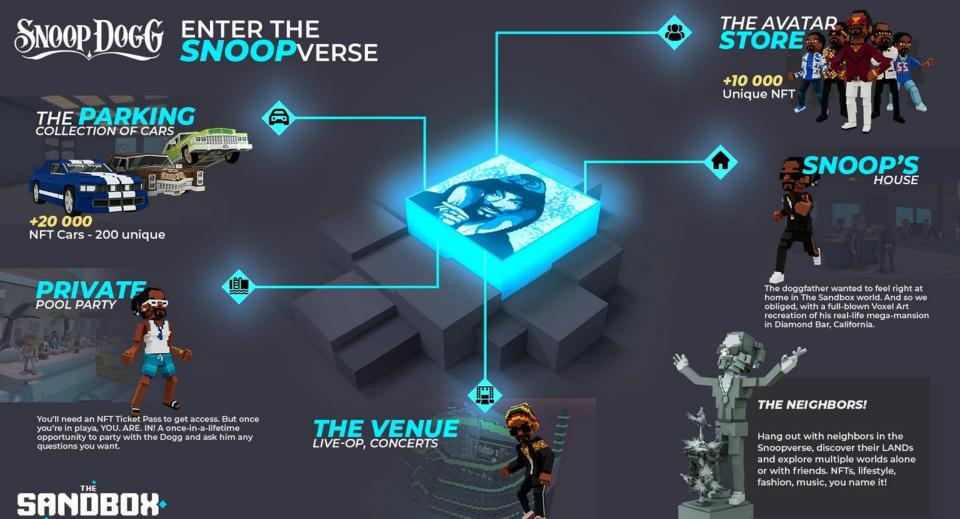
AVATAR INTEROPERABILITY



Metaverse + Web3.0

GIVING VALUE TO FANS & LOYAL USERS







REWARD USERS FOR THEIR CONTRIBUTIONS



Season 2 Alpha Pass

HOW TO GET A SEASON 2 ALPHA PASS?

- Raffle: Participate in the Raffle at the end of Alpha Season 2, on March 31, 2022.
- Contests: Participate in the daily social contests on The Sandbox Twitter, View Contests Tab
- OpenSea: Anyone can buy a Season 2 Alpha Pass on OpenSea. If someone is willing to sell it.

Λ

Do not purchase an Alpha Pass after the end of Alpha Season 2 on March 31, 2022.

Be careful not to purchase a fake Season 2 Alpha Pass. Only use the link provided on this website. Only use this link: Buy on OpenSea

\$SAND Rewards

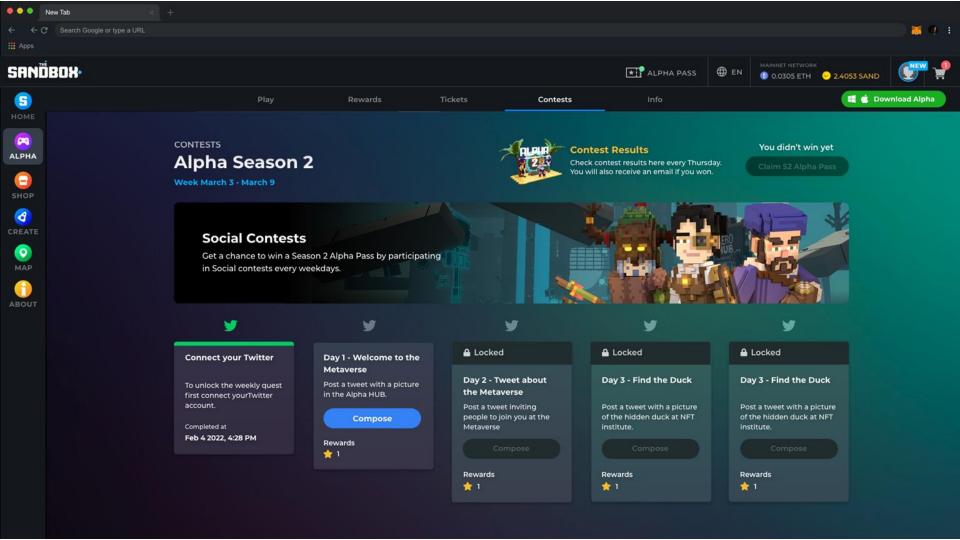
Earn up to 1,000 \$SAND rewards with the Season 2 Alpha Pass.

See Rewards

- Max. base rewards: 500 \$SAND
- Max. boosted rewards: 1,000 \$SAND
 Check the Community Booster section for more info.

Boost Rewards





Quests & Raffle Tickets





Look for yellow exclamation marks inside the experiences to find quests

Completed quests appears with a grey exclamation Mark



2

Complete Quests:

Complete the objective(s) described in the info panel on the right side of the screen.



Level-up:

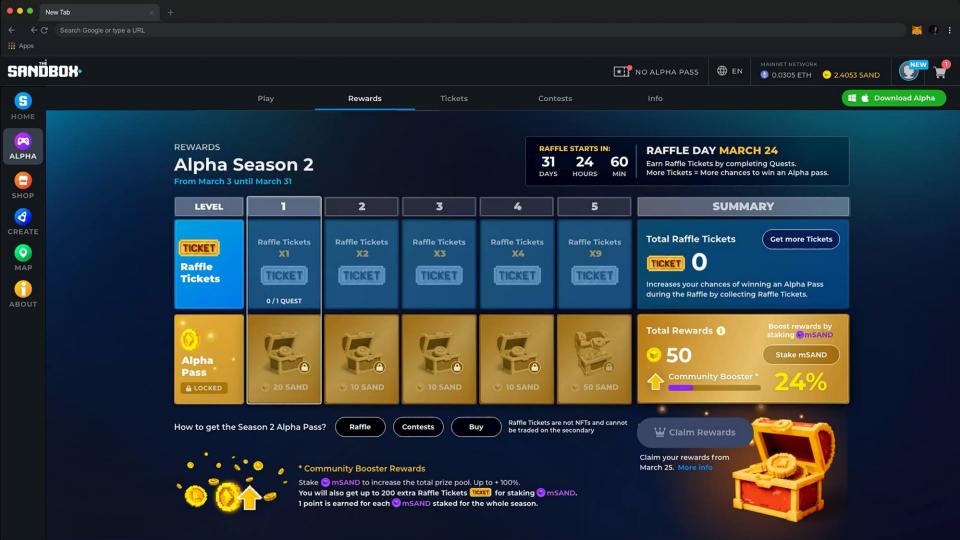
You will level-up after completing enough quests. There are 5 levels that you can unlock.



4

Earn Raffle Tickets:

You will earn more and more Raffle Tickets every time you level-up.



EMBRACE THE NFT CULTURE

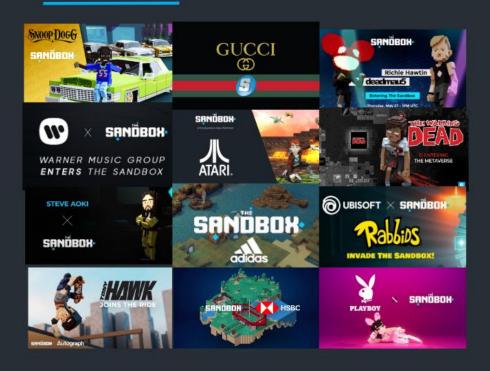












THE SANDBOX ENABLES COLLECTORS TO SHARE, DISPLAY AND PLAY WITH THEIR NFTS











Infinity

Cryptopunks

VoxelCitie

BAYC

Polkamon



400+ BRANDS HAVE ENTERED THE METAVERSE

2.2M+ COMBINED REACH ACROSS ALL SOCIAL CHANNELS



ENCOURAGE USER-GENERATED CONTENT























\$1B USD METAVERSE FUND FOR GAME MAKERS

The Sandbox's Foundation has been allocated 300 million SAND to the Game Maker Fund in order to finance and incentivize their projects.

Apply Now For Free

WHAT DO WE OFFER?

- Grant payments on a per-game basis.
- Support and consultancies for each phase of your project.
- Promotion and support for your project during all the phases.



AN EXTENSION OF REAL-WORLD EXPERIENCES





















Thank you